

Capture the Alien

Maths Grid Position Game

Instructions

- Put a X in one of the squares on your space map. This is your alien.
- Make sure you don't tell your partner where you have put your alien!
- Take it in turns to question your partner to try and find out where your alien is.
- Each time you check a square on your map, cross it off. This will help you to know where to ask next!
- The winner is the first person to correctly guess where their partner's alien is.

